

Set Limit



Set Timer





Verbal Warning



Finish Up



Self Regulate



Transition



6 STEPS TO SCREEN TIME SUCCESS



STEP 1: SET LIMIT

- 1. Set a clear limit before permission to use the device is granted
 - a. This may be based on a number of episodes or gaming levels, not necessarily time
- 2. Check the length of the episode that they plan on watching
- 3. Check that the limit is understood



STEP 2: SET TIMER

- 1. Use tech to help you (SMART speakers, alarm on phone, egg timer)
 - a. Set timers to expire 5 minutes before the end of the program
 - b. Co-view the final five minutes with younger children to assist transition
 - c. Use more than one verbal warning for younger children



STEP 3: VERBAL WARNING

- 1. Verbalise that it's almost time to switch off
- 2.Use a timer, clock or screen time warning for older children (harder to argue with!)
- 3. Check for understanding immediately following verbal warnings



STEP 4: FINISH UP

- 1. Co-view and co-play to help find the 'right' time to disconnect
- 2. Validate their enjoyment by discussing key elements
- 3. Turn autoplay off to begin with (this will help you reinforce the count down)
- 4. Allow children to reach a natural break ans save (this should be discussed in step 1)



STEP 5: BUILD SELF REGULATION

- 1. Encourage children to
 - a.pause, stop, and exit the game or program
 - b.switch the device off themselves
 - c.place the device in the agreed area in the house,
 - d.follow this action with **praise**



STEP 6: OFFLINE TRANSITION

- 1. Provide the option of at least two fun offline activities
- 2. Empty their sensory cup
- 3. Change the space and put devices out of eye sight
- 4. Avoid moving directly onto chores or to dinner

